

BECK

Genius for Hire



SPECS

World/tone: Far-out, sexually-charged space adventure. Characters take the absurd in stride, but emotions tend to run high in interpersonal conflict.

Age: Mid/late 20s.

Vocal quality/range: Generally exuberant and brash. Sometimes very weary. Mid-range pitch.

Drives, demeanor, history: Fun-loving genius troublemaker. Clever and flirty. Permanently on the run from her hometown (Mars). Makes friends and falls in love easily. Driven to self-sabotage.

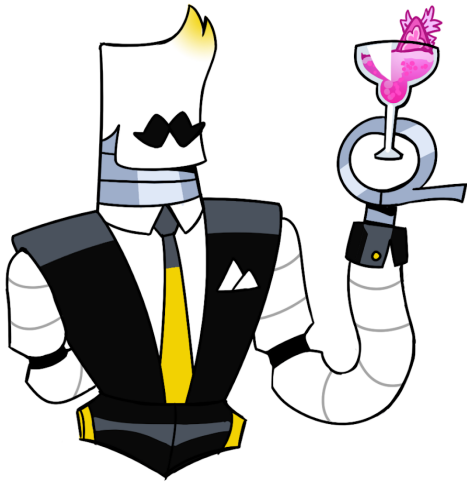
Refs: Harley Quinn in *Bird of Prey* (chaotic, self-assured), Ellie Williams in *The Last of Us 2* (raw, driven).

Sensitive/vocally stressful content: Frequent swearing and suggestive dialogue. Angry crying.

Recording location: Actor's home studio.

SIDES

- (*Firing science weapon*)
 "Hold still! This is just the prototype!"
- (*Grouping up with allies*)
 "Now it's a party."
- (*confronting rival/romantic interest*)
 "Everybody I meet wants to either kill me, fuck me, or be my best friend. So pick one and get a fuckin' move on."
- (*explaining feelings on her hometown*)
 Crewmate: (curious) You don't miss your hometown at all?
 "Hometowns are like shallow graves. You either claw your way out or you die suckin' dirt."



SIGMUND

Robot bartender on a spaceship of fools

World/tone: Far-out, sexually-charged space adventure. Characters take the absurd in stride, but emotions tend to run high in interpersonal conflict.

Age: 40's-50's

Vocal quality/range: Warm and distinguished. Lower-range in pitch.

Drives, demeanor, history: Gracious, worldly, good listener. Disarmingly warm and grounded. Has betrayed people close

to him. Unflappable, but never monotone (not "robotic"). Says "my dear" just a bit too often.

Refs: Gandalf in *Lord of the Rings* (grandfatherly wisdom), The Duke in *Resident Evil: Village* (affable but distant).

Sensitive/vocally stressful content: Some deeper/rougher delivery.

Recording location: Actor's home studio.

SIDES

- (on player initiating conversation in Bar area)
"What's your pleasure, my dear?"
- (communicating from ship while player is in heavy combat)
"Is this a good time to discuss your unpaid tab?"
- (comforting player, following the death of a mutual friend)
"Life is a mountain whose valleys are unknown to us. We climb, we strive, and a few of us, like Kitty, may reach the top. Enjoy the sun while it shines on you, my dear. For all must eventually descend."
- (betraying a crewmate who trusts him)
Crewmate: (outraged, hurt) How could you do this to us?
After all this time?
"Time has made it easier, my dear. I've had years to curse the circumstances that made these violent deeds necessary. No curses left. Only the deeds remain."